



# **TUTORIAL**

## **DESIGN 3D TOOLS**

# Design 3D

## DESCRIPTION

- Use the Design 3D menu manage surfaces

## GOAL

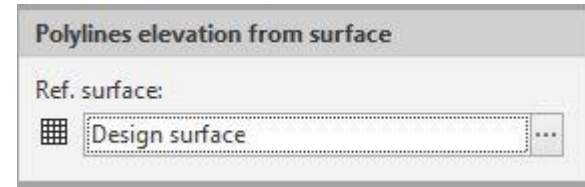
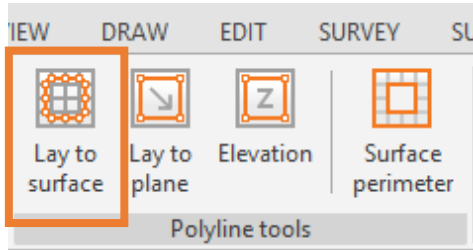
- How to use Polyline tools
- How to use Sideslope tools
- How to use Surface tools

## DATA

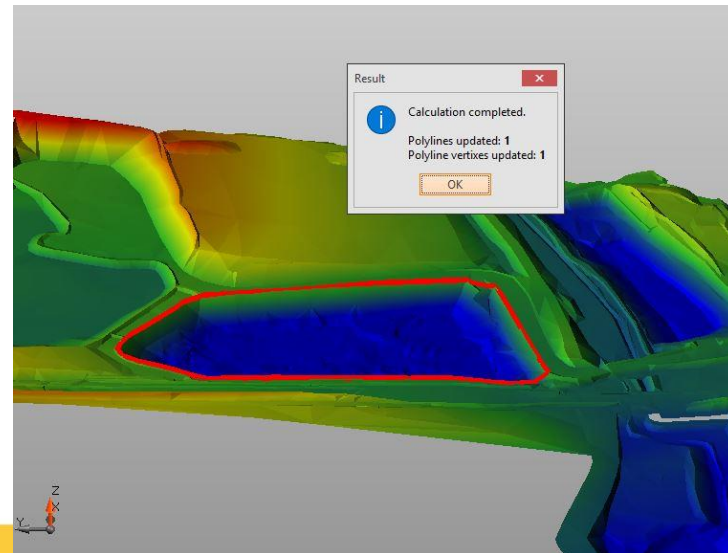
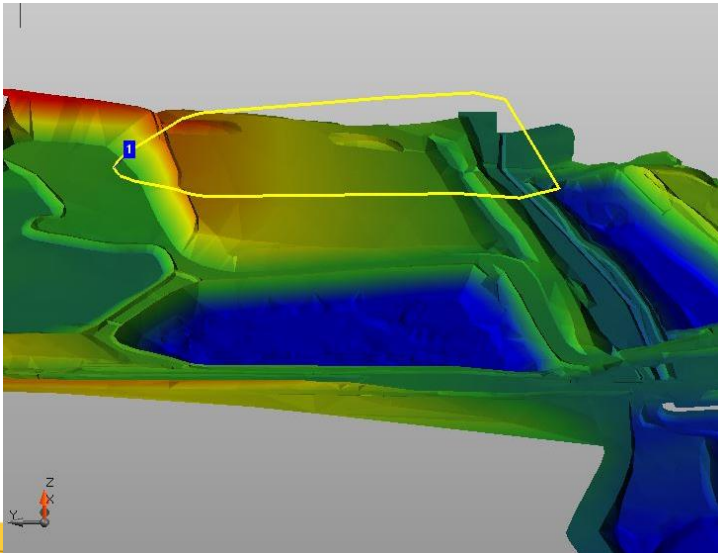
- Design3D. gfdoff



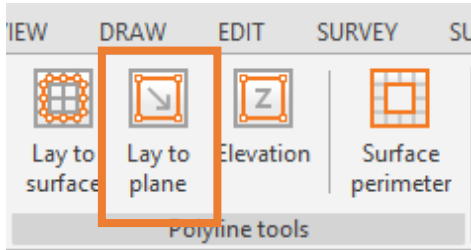
# Polyline tools



- **LAY TO SURFACE:** this command allow to project a polyline to a selected surface





# Polyline tools





- **LAY TO PLANE:** this command allow to project a polyline to a 2D plane defined by 3 points


**Polyline elevations from plane**

**Point 1**



Point 1:   


X:  


Y:  


Z:  

**Point 2**



Point 2:   


X:  


Y:  


Z:  

**Point 3**

Point 3:   

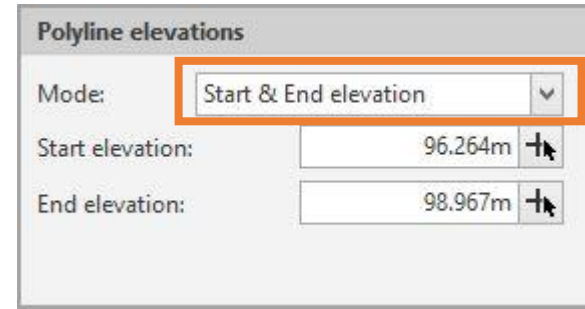
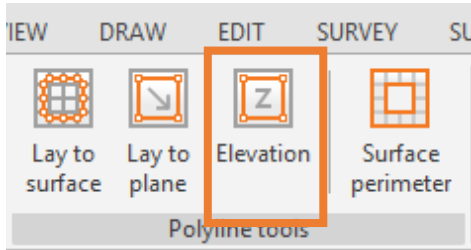
X:  

Y:  

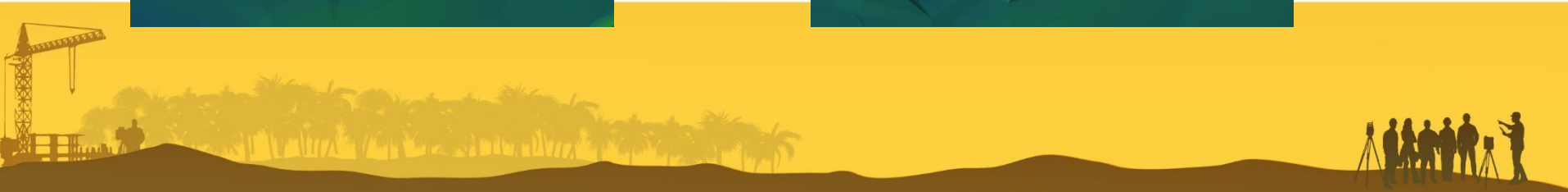
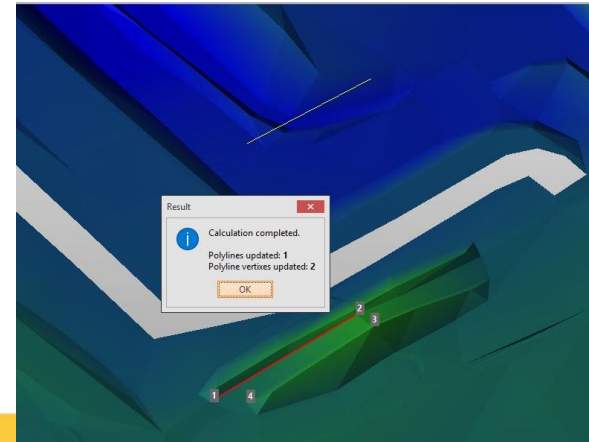
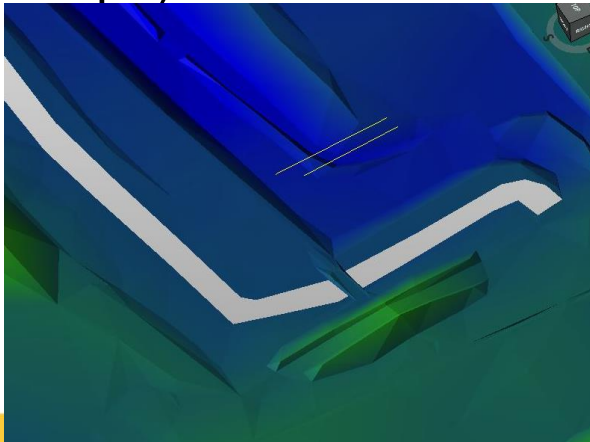
Z:  



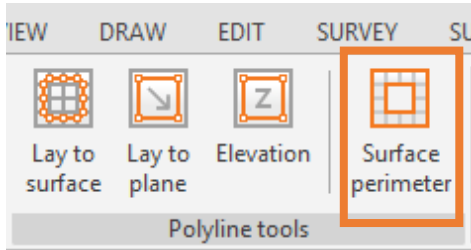
# Polyline tools



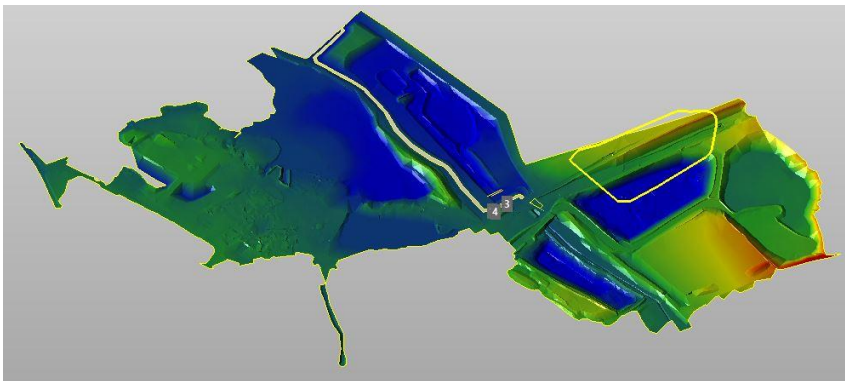
- **ELEVATION:** this command assigns the polyline vertex elevation depending on different rules (fixed elevation, Start&End elevation, Start/End elevation and slope)



# Polyline tools



- **SURFACE PERIMETER:** this command allow to defines the perimeter of an existing surface but also to create a surface on a defined perimeter



**Surface perimeter**

Reference surface:  
 M96 MERIDEN QU 2014-04-08 C TO O ...

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**Create perimeter polyline**

Create polyline on perimeter ☒ On

Drawing:  
 Main drawing ...

Layer: Default

Color:  255; 255; 0

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**Create perimeter surface**

Create surface on perimeter ☐ Off

Perimeter surface:  
 ...

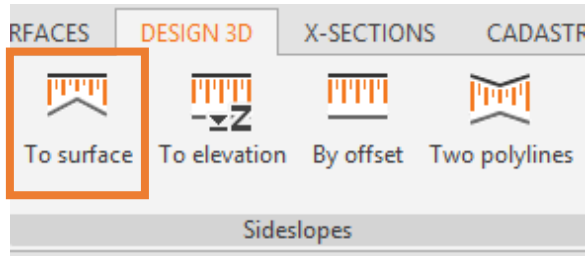
Layer: Default

Color:  0; 176; 240



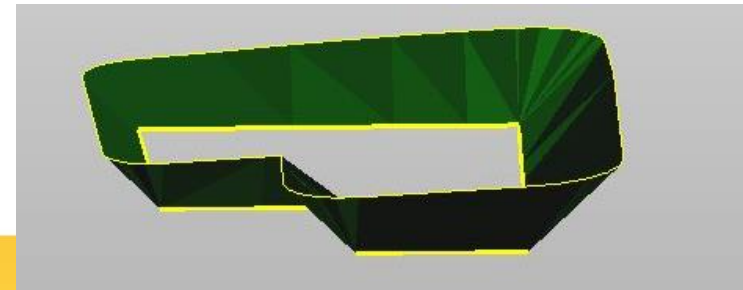
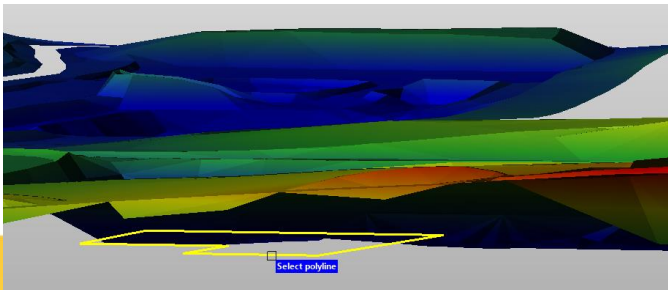
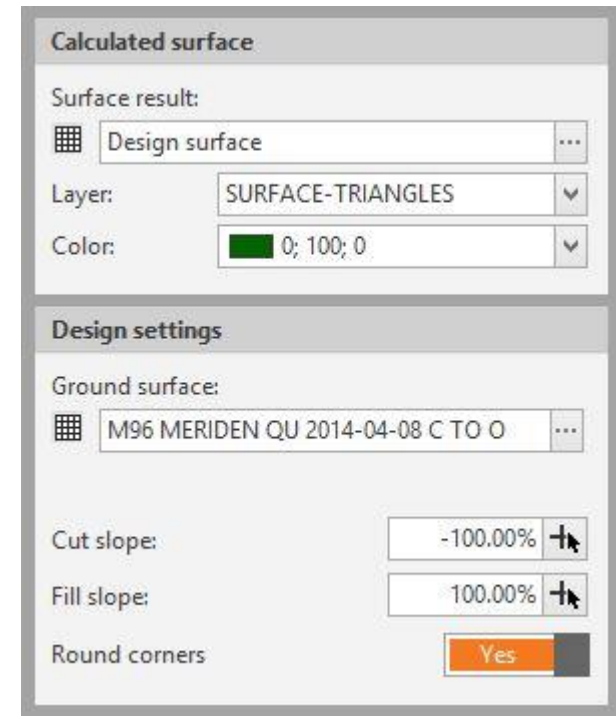


# Sideslope tools

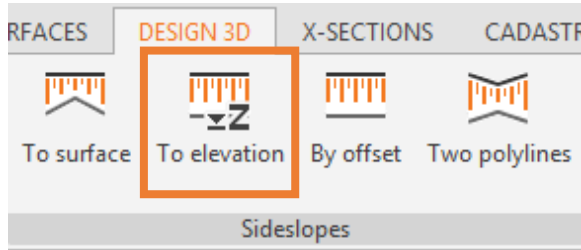


- **TO SURFACE:** creates a cut/fill surface from a polyline to an existing surface

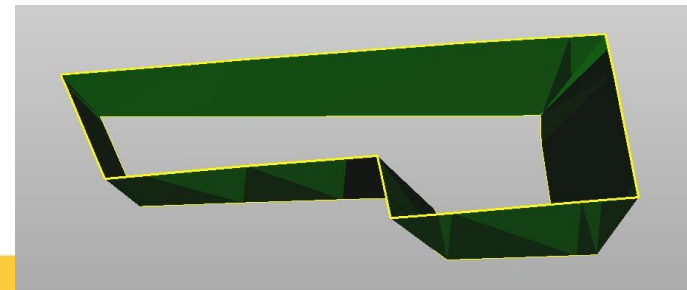
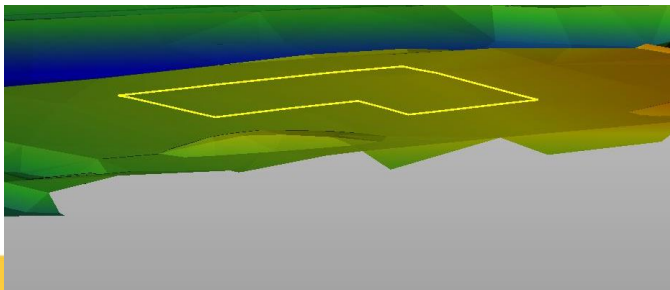
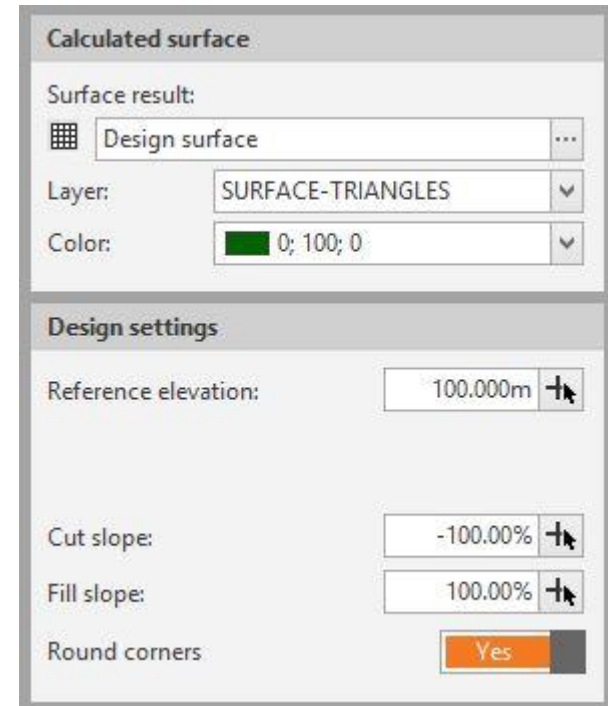
After selecting the relative parameters, select the defined polyline, than the direction



# Sideslope tools

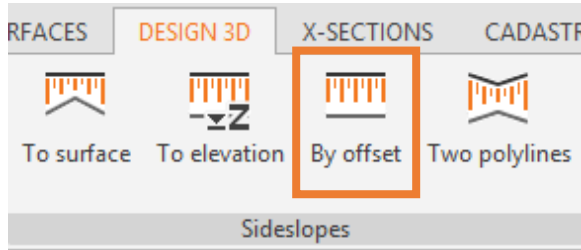


- **TO ELEVATION:** creates a cut/fill surface from a polyline to a reference elevation

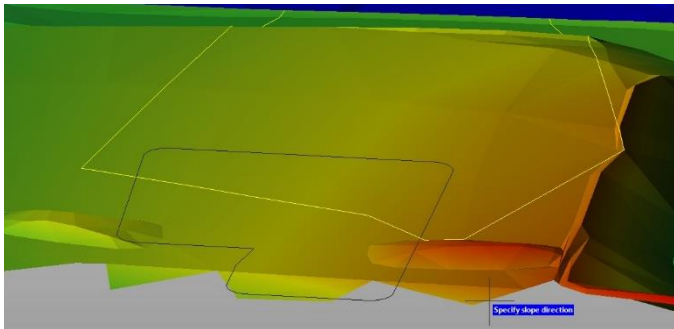
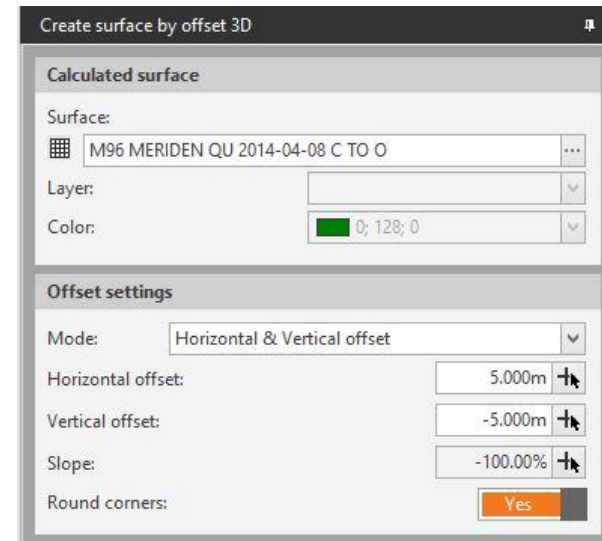




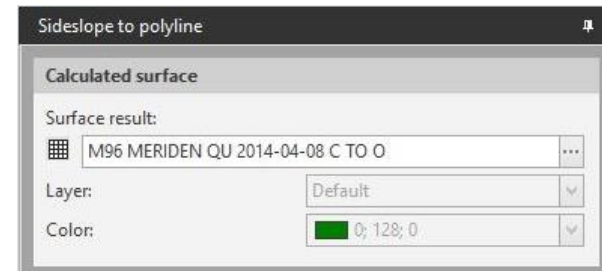
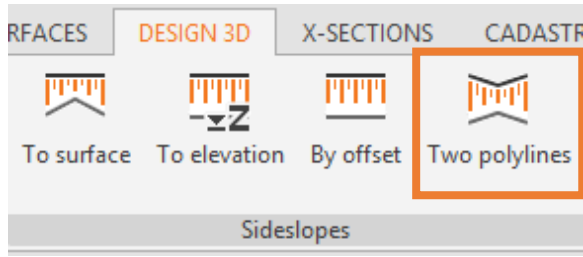
# Sideslope tools



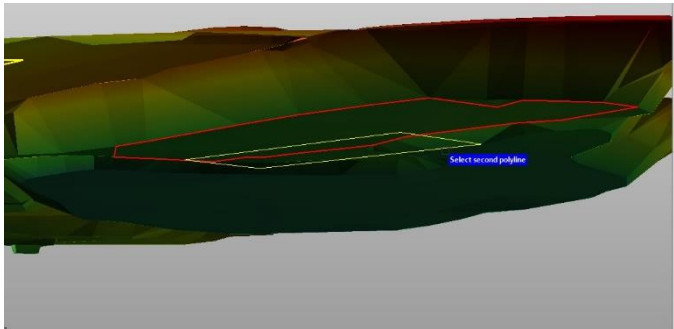
- **BY OFFSET:** creates a cut/fill surface from a polyline specifying the values of horizontal offset, vertical offset and slope



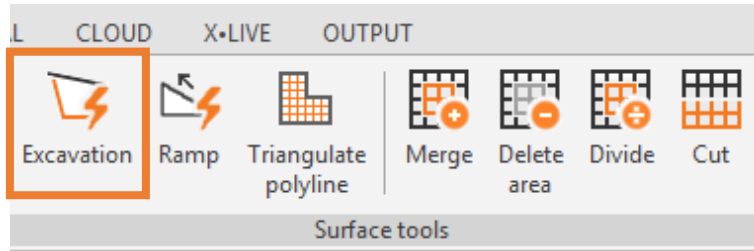
# Sideslope tools



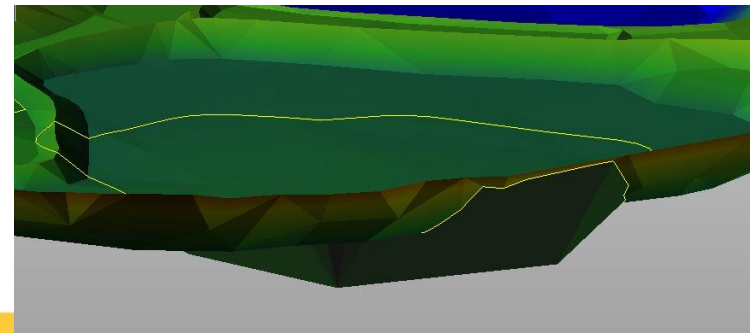
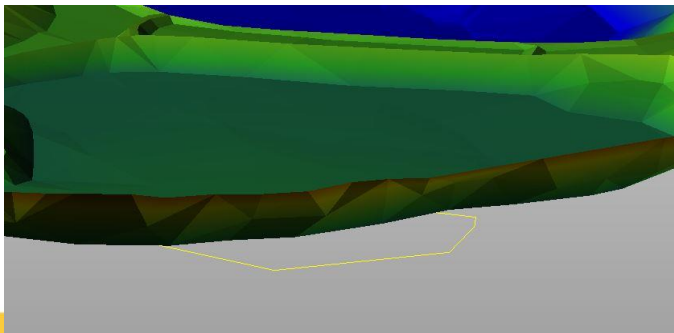
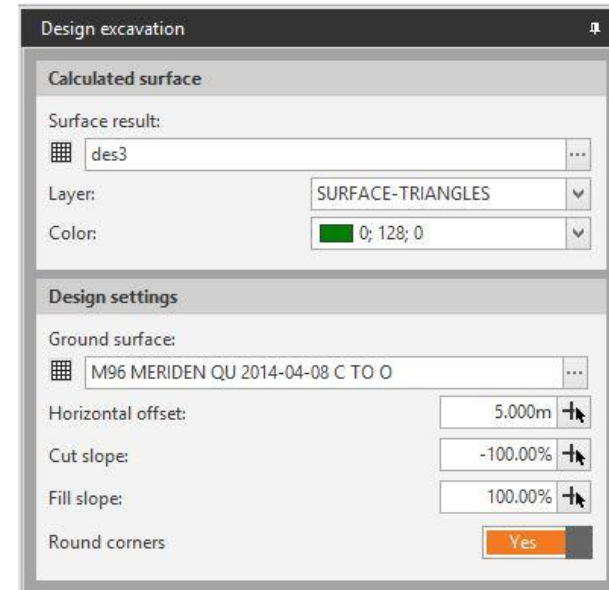
- **TWO POLYLINES:** creates the cut/fill surface between two 3D polylines



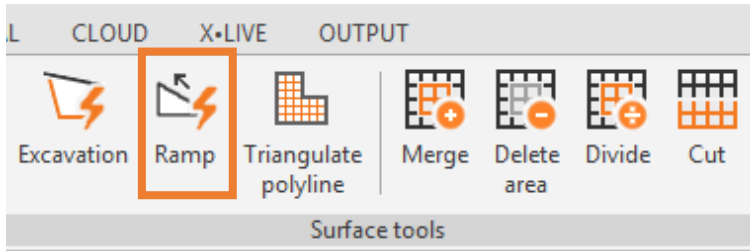
# Surface tools



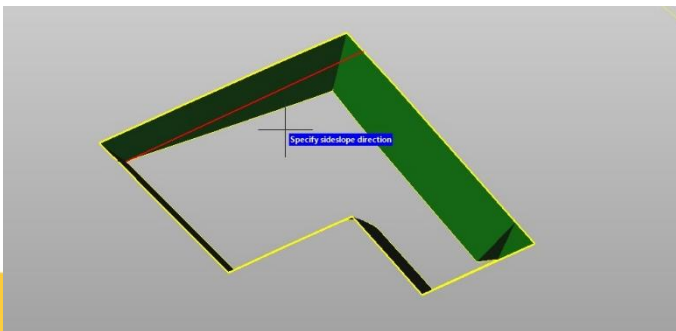
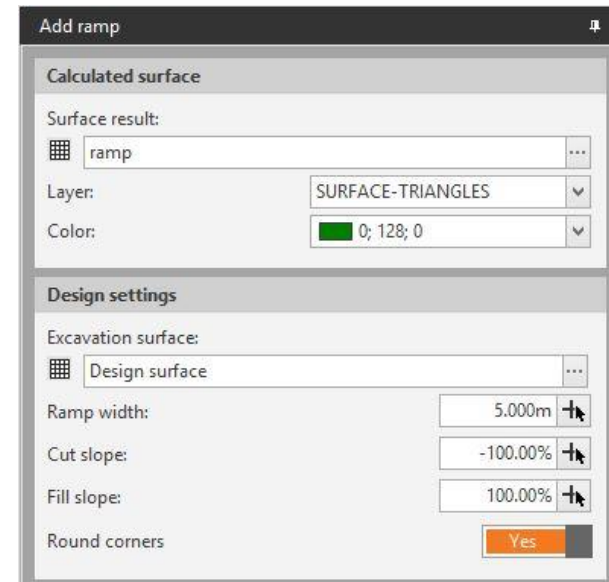
- **EXCAVATION:** this command allow to calculate the full excavation surface, starting from a closed 2D polyline, just entering offset and slopes



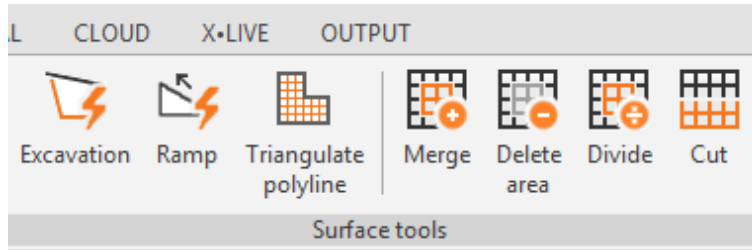
# Surface tools



- RAMP: this command allow to creates a 3D surface representing the ramp to enter in the excavation, starting from a polyline which defines the edge of the ramp



# Other Surface tools



- **TRIANGULATE POLYLINE:** this command triangulates the surface included in a defined polyline
- **MERGE:** this command merges together two different surfaces
- **DELETE AREA:** deletes the part of surface within or outside a defined polyline
- **DIVIDE:** this command moves the triangles included within a polyline in a new surface
- **CUT:** this command cuts the triangles of a surface, using a defined cut polyline

